

*Assimilation of height observations and  
Lagrangian data on unknown paths*

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- En-route LaDA
  - Motivation and Lagrangian instruments
  - Linearized shallow water
  - Preliminary results and looking forward

# *Ocean "views"*

Argo float



glider



# Lagrangian instruments

Argo float



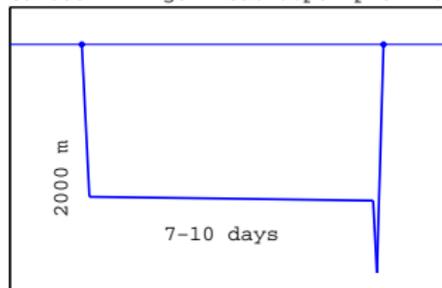
glider



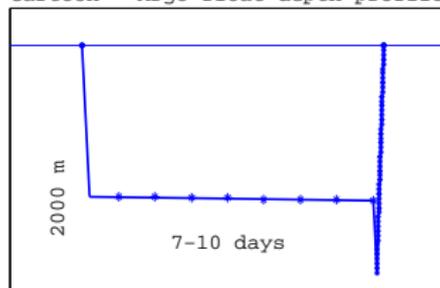
- Goal – collect below-surface measurements to better understand 3D dynamics and structures
- Lagrangian instruments collect data en route (temperature, pressure, salinity)
- Observations depend on unknown drifter paths
- What to do with that data?

# Float depth profile

Cartoon: Argo float depth profile



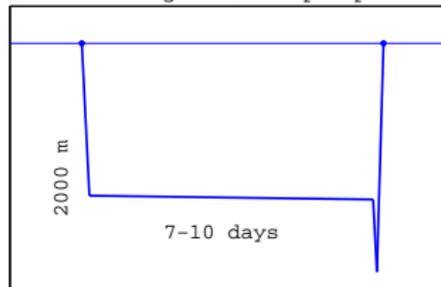
Cartoon: Argo float depth profile



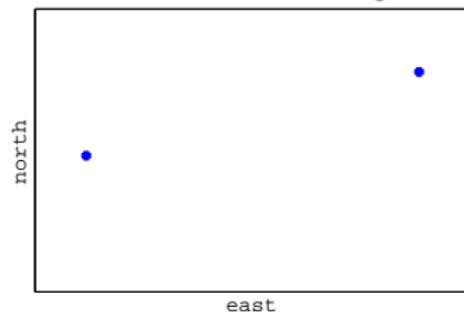
- 7-10 day float results in O(10)-O(100) km traveled
- high frequency data in dive/ascent just before surfacing in water column beneath “surfacing location”
- low frequency en-route measurements at depth, no latitude/longitude information
- en-route measurements averaged, not used in assimilation

# Float depth and overview

Cartoon: Argo float depth profile



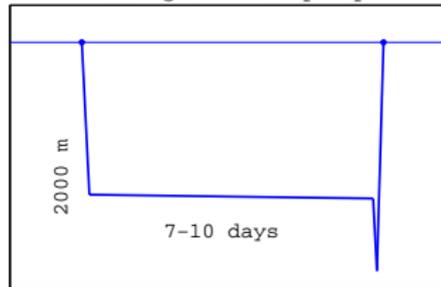
Cartoon: Overview of surfacing locations



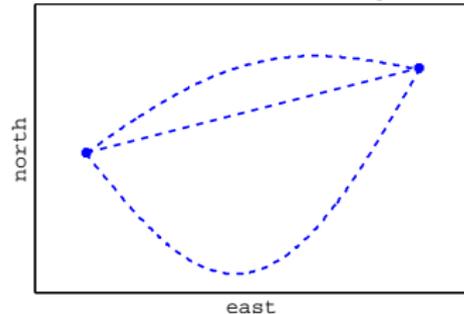
- Lagrangian DA can help ascertain velocities w/o averaging

# Float depth and overview

Cartoon: Argo float depth profile



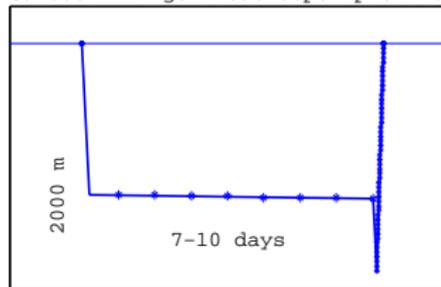
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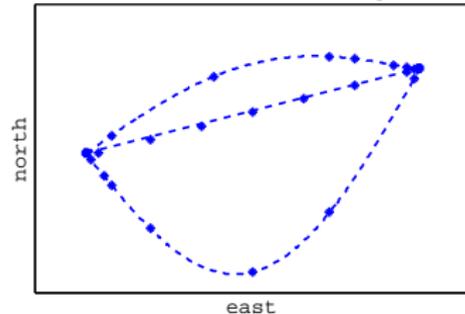
- Some possible Lagrangian paths

# Float depth and overview

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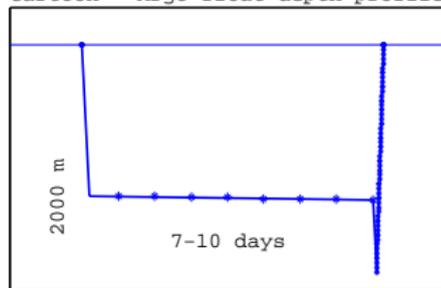
Cartoon: Overview of surfacing locations



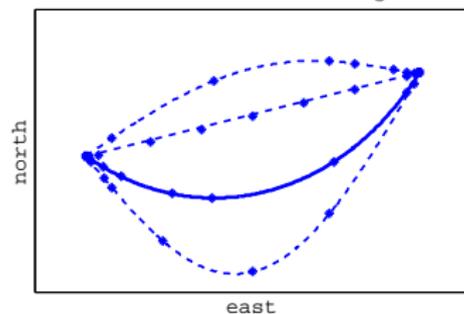
- need path & speed for subsurface observation locations

# Float depth and overview

Cartoon: Argo float depth profile



Cartoon: Overview of surfacing locations



- Can en-route observations help Lagrangian DA?

- aid in resolving Lagrangian structures
- assimilating data into high resolution models
- avoiding averaging via determining en-route data collection locales along paths which cross multiple grid cells

## Non-dimensional velocity fields

$$\frac{\partial u}{\partial t} = v - \frac{\partial h}{\partial x}$$

$$\frac{\partial v}{\partial t} = -u - \frac{\partial h}{\partial y}$$

$$\frac{\partial h}{\partial t} = -\frac{\partial u}{\partial x} - \frac{\partial v}{\partial y}$$

## Lagrangian trajectories

$$\dot{x}(t) = u[x(t), y(t), t]$$

$$\dot{y}(t) = v[x(t), y(t), t]$$

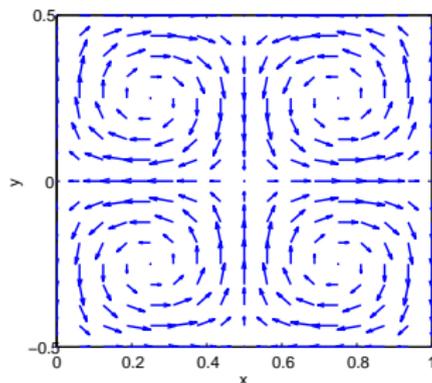
## Decomposition into Fourier Modes

$$u(x, y, t) = -2\pi \sin(2\pi x) \cos(2\pi y) u_0 + \cos(2\pi y) u_1(t)$$

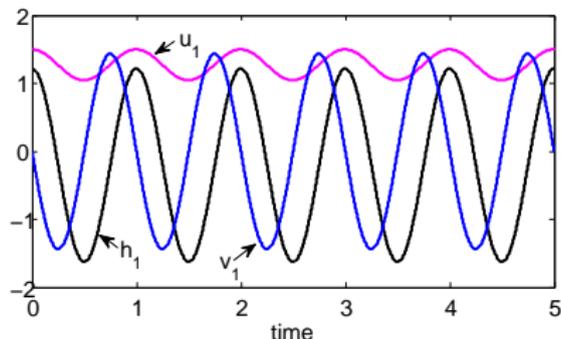
$$v(x, y, t) = 2\pi \cos(2\pi x) \sin(2\pi y) u_0 + \cos(2\pi y) v_1(t)$$

$$h(x, y, t) = \sin(2\pi x) \sin(2\pi y) u_0 + \sin(2\pi y) h_1(t)$$

If  $u_1 = v_1 = h_1 = 0$ , flow field is constant & tracers stay w/in cells



Otherwise,  $\dot{u}_o = 0$ ,  $\dot{v}_1 = -u_1 - 2\pi h_1$ ,  $\dot{u}_1 = v_1$ , &  $\dot{h}_1 = 2\pi v_1$   
with initial conditions  $[u_o(0), u_1(0), v_1(0), h_1(0)]$

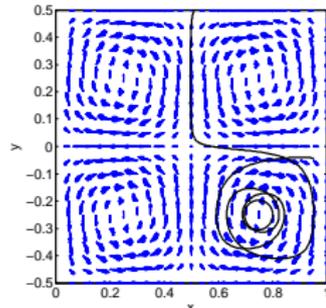
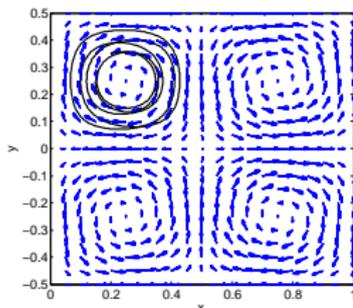
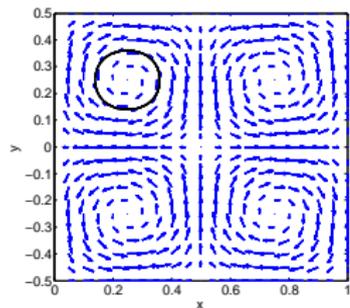


## A few trajectories

Left:  $u_1(0) = v_1(0) = h_1(0) = 0, x(0) = .2, y(0) = .3$

Middle:  $u_1(0) = v_1(0) = h_1(0) = 0.5, x(0) = .2, y(0) = .3$

Right:  $u_1(0) = 0.2, v_1(0) = 1.3, h_1(0) = 1.4, x(0) = .51, y(0) = .498$



## Test problem:

- $u_1(0) = v_1(0) = h_1(0) = 0.5$ ,  $x(0) = .2$ ,  $y(0) = .3$
- broad priors on  $(u_1, v_1, h_1)$ , tight on  $(x, y)$  at  $t = 0$
- run to  $t = T$  (1 period of coefficients)
- 5 noisy observations of drifter

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## Goal:

- learn about  $u_1(0)$ ,  $v_1(0)$ ,  $h_1(0)$  from Lagrangian observations

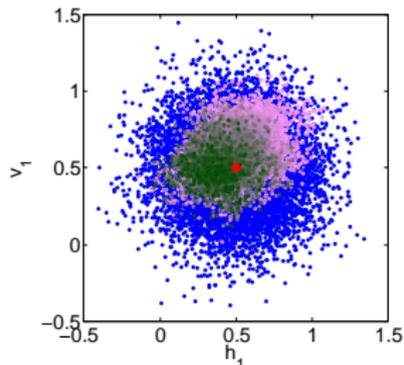
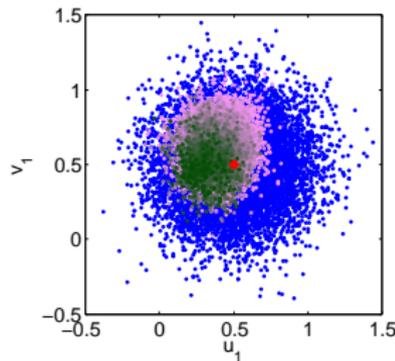
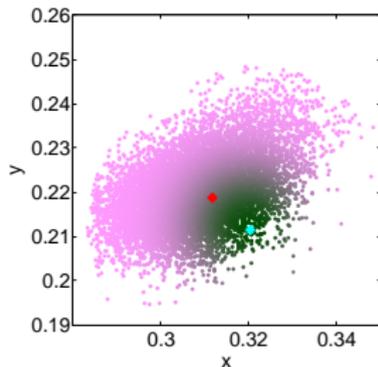
# Particle filter for standard LADA

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$$H(z) = \begin{cases} (x^d(t), y^d(t)) & \text{for } t = jT_{obs} \\ \hat{h}(t) & \text{for } t = t_k, (j-1)T_{obs} < t_k < jT_{obs} \end{cases}$$

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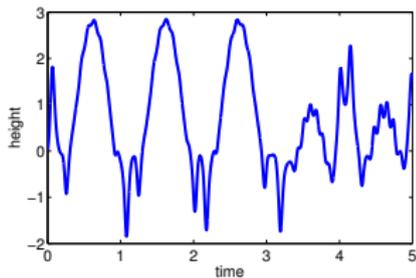
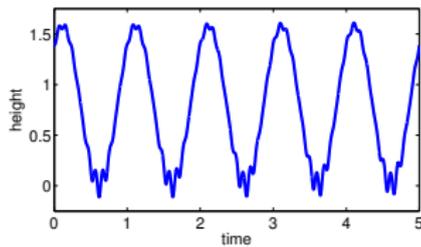
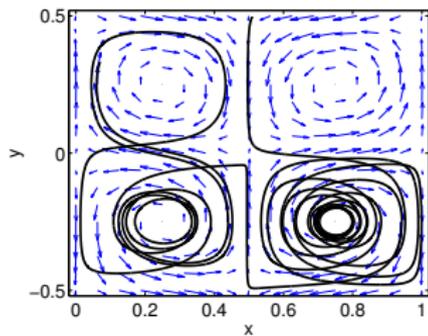
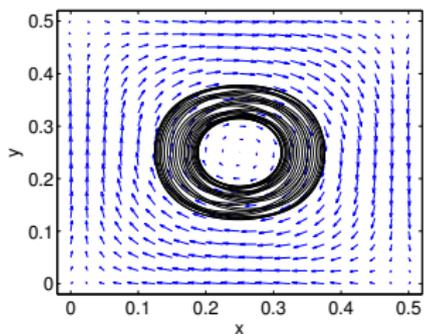
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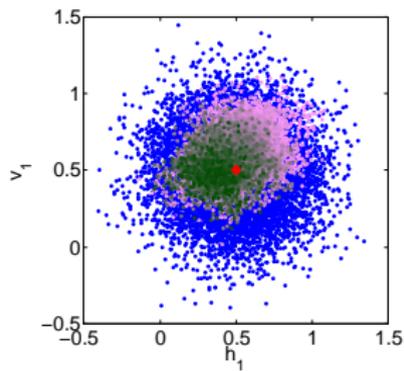
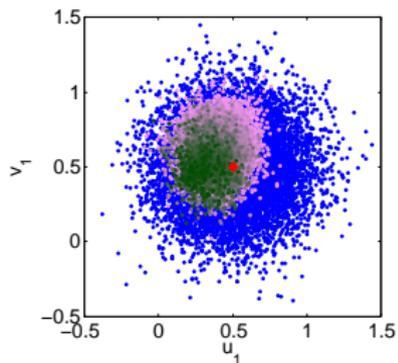
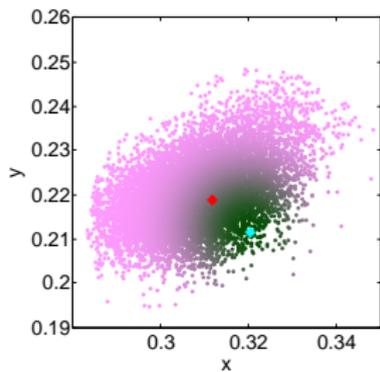
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$$-\log(g) = \frac{(x^d - x^o)^2 + (y^d - y^o)^2}{2\sigma_d^2} + \frac{1}{N_h} \sum_{N_h} (h(z_k) - \hat{h}_k^o)^2 / 2\sigma_h^2$$

# Center & Saddle — paths & height time series

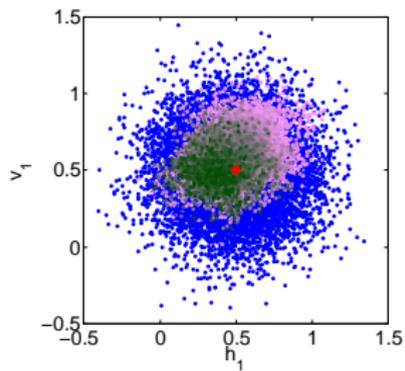
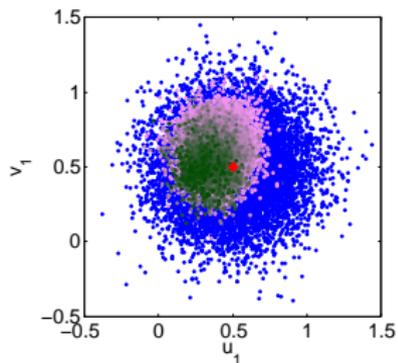
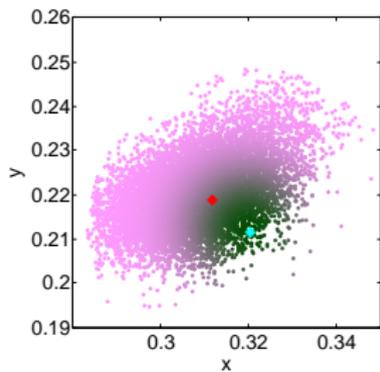


## "traditional" LADA:

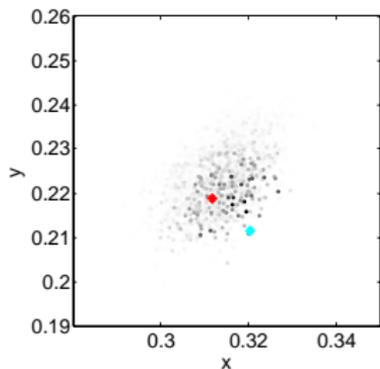


# Particle filter w/en route observations

“traditional” LADA:

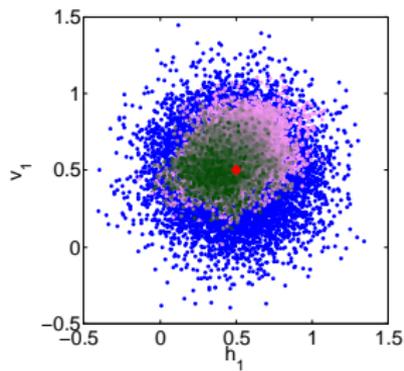
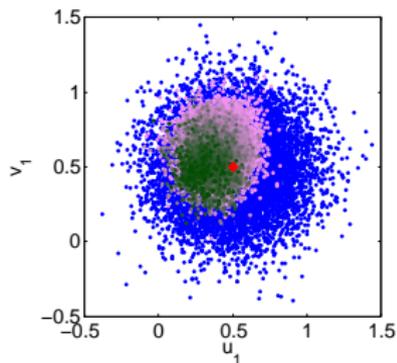
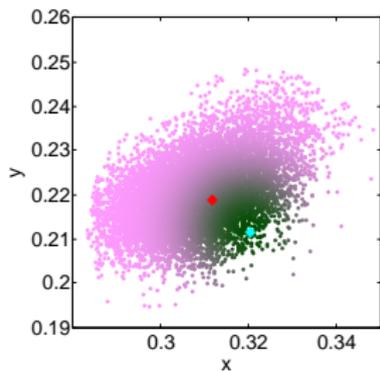


en route LADA:

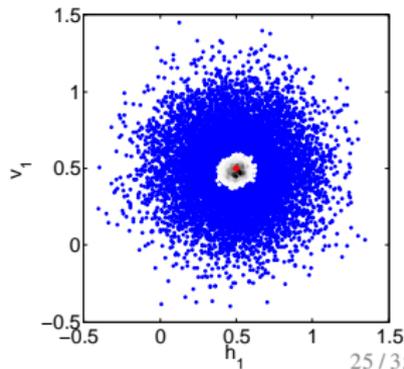
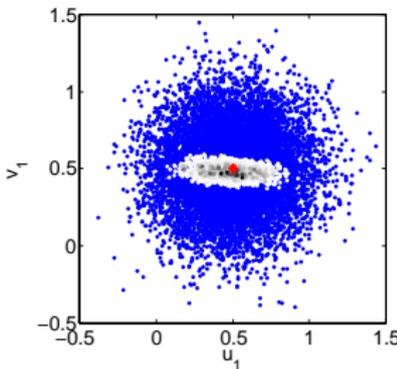
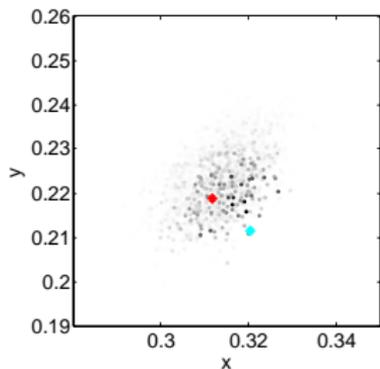


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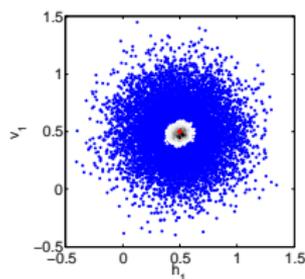
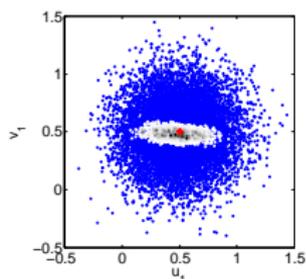
“traditional” LADA:



en route LADA:



# Characterizing improvement



Characterizing improvement:

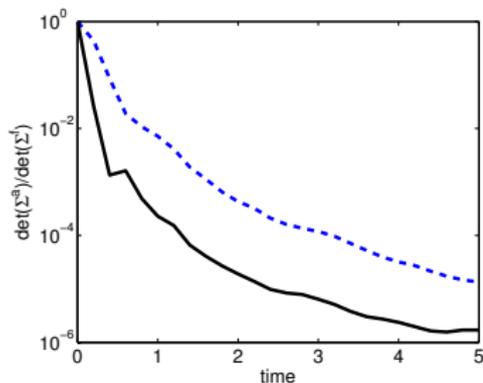
compare covariance matrices of prior and posterior distribution

$$d_s(t) = \text{tr}[\mathbf{I} - \Sigma_F^a(t)(\Sigma_F^f)^{-1}] \quad (\text{Zupanski, 2007})$$

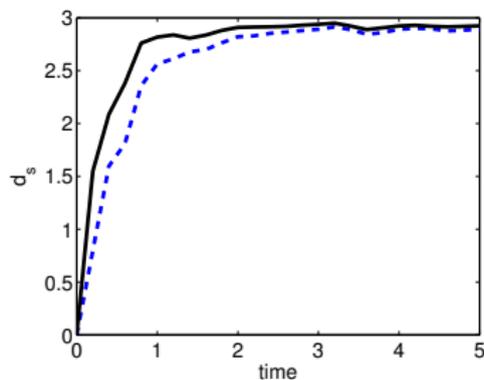
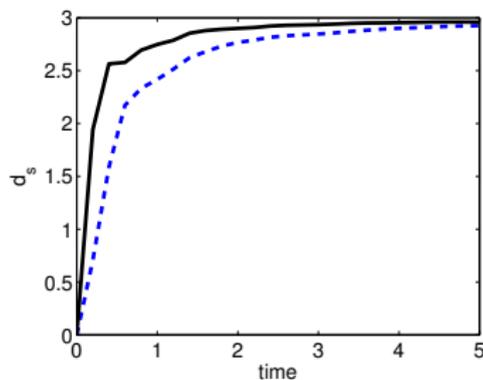
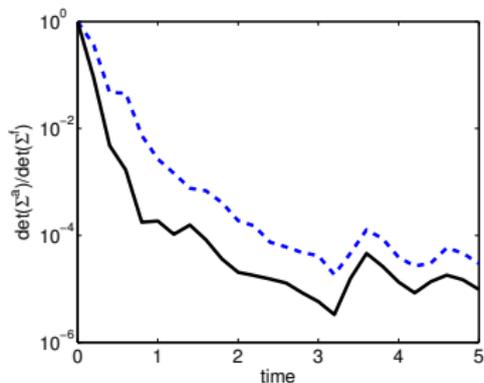
$$r(t) = \det(\Sigma_F^a(t)) / \det(\Sigma_F^f)$$

# Improvements w/assimilating en-route data

left column: center



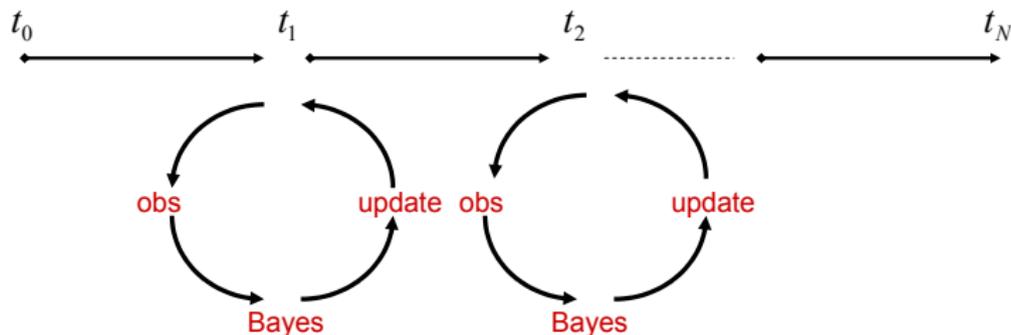
right column: saddle



(S, Apte, Jones, submitted 2012)

- Consider two-layer problem w/observable-at-depth, spatially dependent variable
  - collect en-route observations on bottom layer
  - traditional Lagrangian observations, less frequent
- Improvements from en-route assimilation?
- Can we estimate Lagrangian paths at depth?
- How dependent is this on coupling strength?

# Bayesian view of DA



$x = \text{state}$

$Y = \text{obs} \quad p(x | Y) \propto p(Y | x) p(x)$

**Key question:** how do we obtain the distributions on RHS?

## Markov transitions via model

We're interested in the probability of a state  $X_j$  as it evolves over time. Recall, for independent random variables, we have

$$p(x_{0:n}) = p(x_0) \prod_{j=1}^n p(x_j | x_{1:j-1})$$

For our case, we'll have some distribution of initial conditions  $\mu(x_0)$  (background) and a model to move our state forward in time,

$$X_j | (X_{j-1} = x_{j-1}) \sim m(x_j | x_{j-1})$$

where  $m(x_j | x_{j-1})$  is the *transition probability* or the probability that our model would take use from state  $x_{j-1}$  to state  $x_j$ .

Combining the ideas above gives us

$$p(x_{0:n}) = \mu(x_0) \prod_{j=1}^n m(x_j | x_{j-1})$$

Recall, our observations will be related to the state variable by some observation function  $y = H(x)$ . We can think of observations as random variables distributed as

$$Y_j | (X_j = x_j) \sim g(y | x_j).$$

Or,  $Y_j = H(X_j) + \text{"noise"}$ .

$g(y|x)$  is the *likelihood* — how likely was an observation given the possible states?

With a whole set of observations  $\{Y_j\}$  we can write down the likelihood for the time-series of observations

$$p(y_{1:j} | x_{1:j}) = \prod_{j=1}^n g(y_k | x_k)$$

## *Inference: goal for data assimilation*

Given a background distribution of initial conditions,  $\mu(x_0)$ , and observations,  $Y_{1:n}$ , we want to infer the distribution of physical states  $X_{0:n}$ .

- Prior

$$p(x_{0:n}) = \mu(x_0) \prod_{j=1}^n m(x_j | x_{j-1})$$

- Likelihood

$$p(y_{1:n} | x_{1:n}) = \prod_{j=1}^n g(y = H(x_j) | x_j)$$

- Posterior, obtained by Bayes' rule

$$p(x_{1:n} | y_{1:n}) = \frac{p(y_{1:n} | x_{1:n}) p(x_{0:n})}{p(y_{1:n})}$$

recall,  $p(y_{1:n}) = \int p(y_{1:n} | x_{1:n}) p(x_{0:n}) dx_{1:n}$

A Monte Carlo simulation or really sampling  $p(x_{1:n}|y_{1:n})$

- takes a discrete set of samples from  $X_0 \sim p(x_0)$
- moves them forward accord to the model, e.g. samples  $X_{0:j} \sim p(x_j|x_{0:j-1})$
- evaluates likelihood between samples and observations

Note, after a few (say  $k = 2$  or  $3$  observations) you will have samples from  $X_{0:k} \sim p(x_{0:k}|y_{1:k})$  but they will not be useful.

# Sequential Monte Carlo with Importance Sampling (SIS)

Idea — normalize at every step, treat that posterior distribution as an *importance* prior distribution for the next step.

- 1 Start with  $X_0 \sim p(x_0)$ , each particle  $X_0^{(k)}$  has weight  $w_1^{(k)} = 1/N$

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$$w_1^{(k)} = \frac{g(Y_1|X_1^{(k)})w_0^{(k)}}{\sum_{k=1}^N g(Y_1|X_1^{(k)})w_0^{(k)}}$$

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- 4 *Weight* each particle by

$$w_1^{(k)} = \frac{g(Y_1|X_1^{(k)})w_0^{(k)}}{\sum_{k=1}^N g(Y_1|X_1^{(k)})w_0^{(k)}}$$

Repeat process transition from  $X_{j-1}$  to  $X_j$  instead of 0 to 1.

$$\pi(x_j|Y_{1:j}) = \{x_j = X_j^{(k)}, w^{(k)}\}$$

# Particle filters: from $t_{j-1}$ to $t_j$

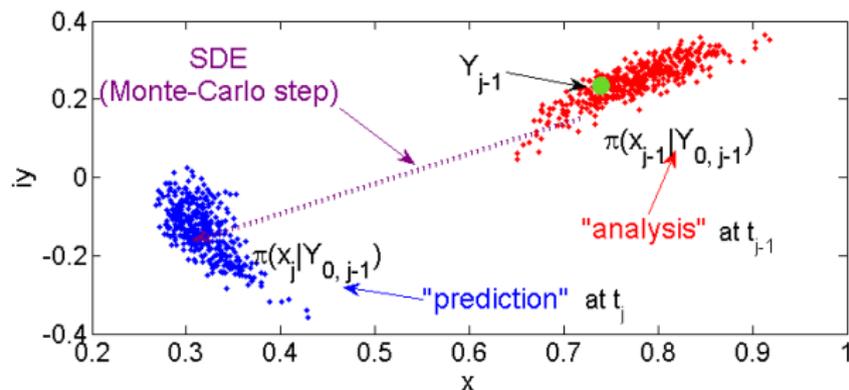
prediction step:

$$\pi(x_j | Y_{0,j-1}) = \{x_j, w_j^p(x_j) : w_j^p(x_j) = w_{j-1}(x_{j-1}) \text{ where } x_{j-1} \xrightarrow{\text{SDE}} x_j\}$$

discrete approx:

Particles are the support of the discrete approximations to these distributions

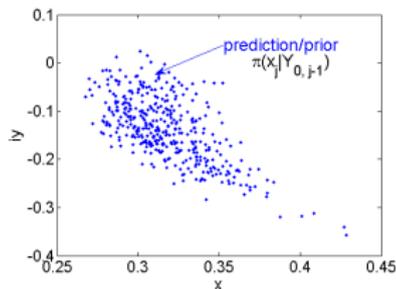
Each particle is associated with a weight,  $w_j(x_j)$



## Particle filters: update/analysis at $t = t_j$

Know (discrete approximation):

$$\pi(x_j | Y_{0,j-1}) \text{ (from last page)}$$



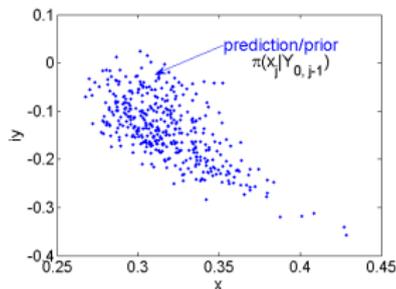
# Particle filters: update/analysis at $t = t_j$

Know (discrete approximation):

$$\pi(x_j | Y_{0,j-1}) \text{ (from last page)}$$

Bayes:

$$\pi(x_j | Y_{0,j}) \propto g(Y_j | x_j) \pi(x_j | Y_{0,j-1})$$



# Particle filters: update/analysis at $t = t_j$

Know (discrete approximation):

$$\pi(x_j | Y_{0,j-1}) \text{ (from last page)}$$

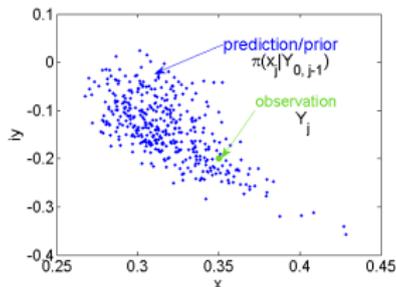
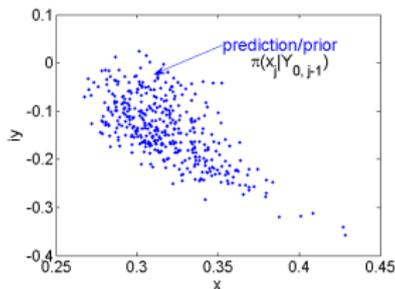
Bayes:

$$\pi(x_j | Y_{0,j}) \propto g(Y_j | x_j) \pi(x_j | Y_{0,j-1})$$

Likelihood:

$$g(Y|x) = \exp\left[\frac{H(x) \cdot Y}{\theta^2} - \frac{|H(x)|^2}{2\theta^2}\right]$$

(recall  $x = \{\xi, z_1, z_2\}$ , but  $H(x) = \xi$ )



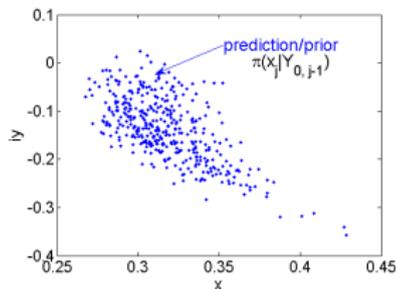
# Particle filters: update/analysis at $t = t_j$

Know (discrete approximation):

$$\pi(x_j | Y_{0,j-1}) \text{ (from last page)}$$

Bayes:

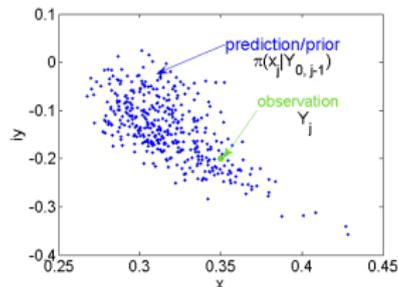
$$\pi(x_j | Y_{0,j}) \propto g(Y_j | x_j) \pi(x_j | Y_{0,j-1})$$



Likelihood:

$$g(Y|x) = \exp\left[\frac{H(x) \cdot Y}{\theta^2} - \frac{|H(x)|^2}{2\theta^2}\right]$$

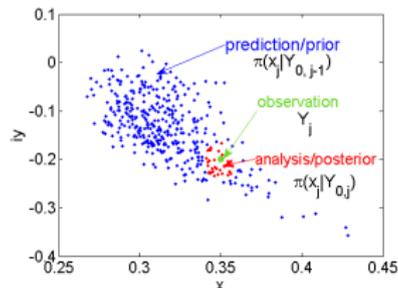
(recall  $x = \{\xi, z_1, z_2\}$ , but  $H(x) = \xi$ )



Update (discrete Bayes):

$$w_j(x_j) \propto g(Y_j | x_j) w_j^p(x_j)$$

$$\pi(x_j | Y_{0,j}) = \{x_j, w_j(x_j)\}$$



With a large number of samples, SIS works pretty well on moderate (small) dimensional deterministic (perfect model) problems.

### Problem:

- A significant problem, though, is that most (or all) of the weight can be taken over by *one particle*

### Solution:

- Resampling, e.g., bootstrapping

## Strategy:

- Monitor weights, if problematic
- *Resample* or “bootstrap” by treating  $\tilde{\pi}_j(x_{0:k} | Y_{1:k})$  as an *importance* empirical distribution
- Set all weights to  $w_j^{(k)} = 1/N$
- Transition  $j + 1$  step, repeating resampling as necessary

The strategy is referred to an *SIR (sequential importance resampling) filter* and also goes by the names *particle filter*, *bootstrap filter*, and *sequential Monte Carlo*.

idea:

- pick subset of “best” particles  $k = 1, \dots, M$
- make  $m_k$  copies of each particle where

$$m_k \propto w_j(x_j^{(k)}) \text{ where} \\ \sum m_k = N$$

reasonable:

- stochastic evolution to  $t_{j+1}$  “spreads out” cloud
- add “jitter” to each particle for deterministic evolution

