

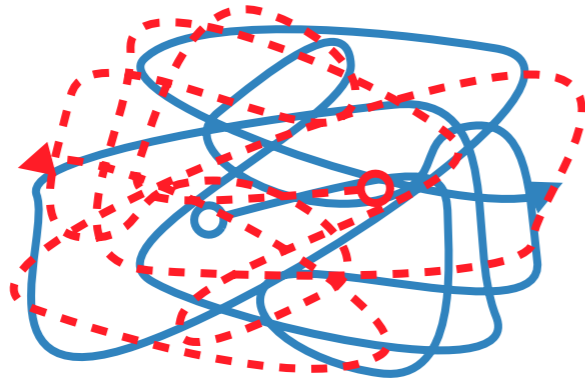
DETECTING FLOW COARSE PATTERNS USING LAGRANGIAN AVERAGES



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ONR MURI Ocean 3D+1
May 1, 2013

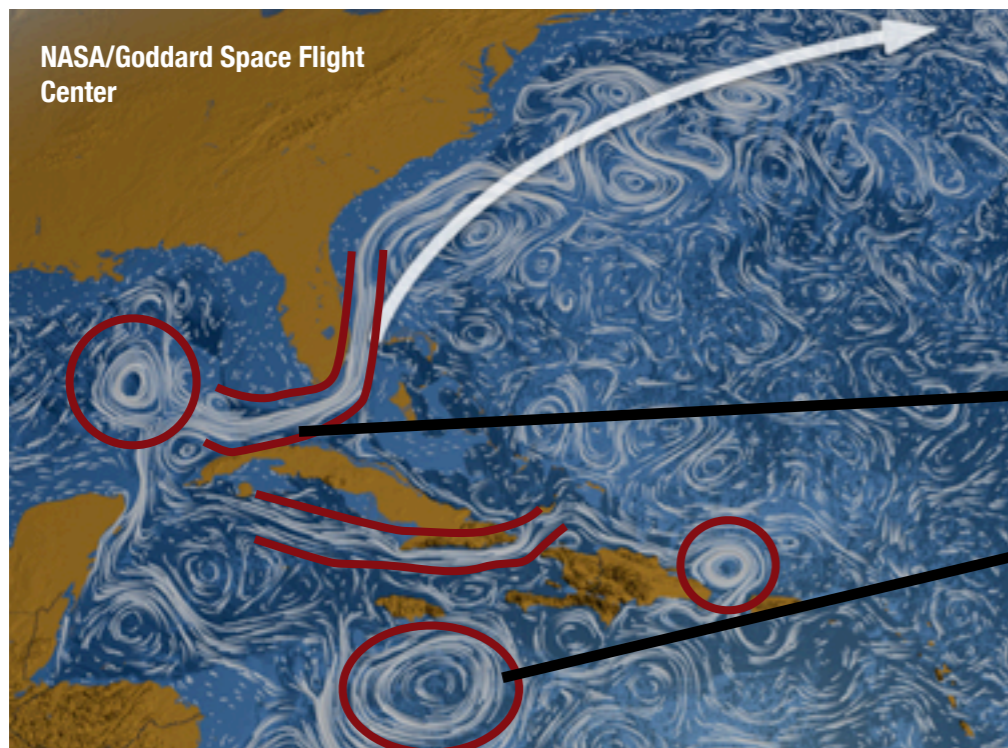
Goal: detecting coarse-grained patterns in fluid flows.



Comparison of tracer paths can be misleading:
Two trajectories in a mixing region
can never be aligned pointwise,
but **on average** they have the same behavior.

Approach: compare tracers according to averages
of many different scalar fields.

Result: we can **quantify** when trajectories are **equal** on average,
but also when they are **similar** on average.

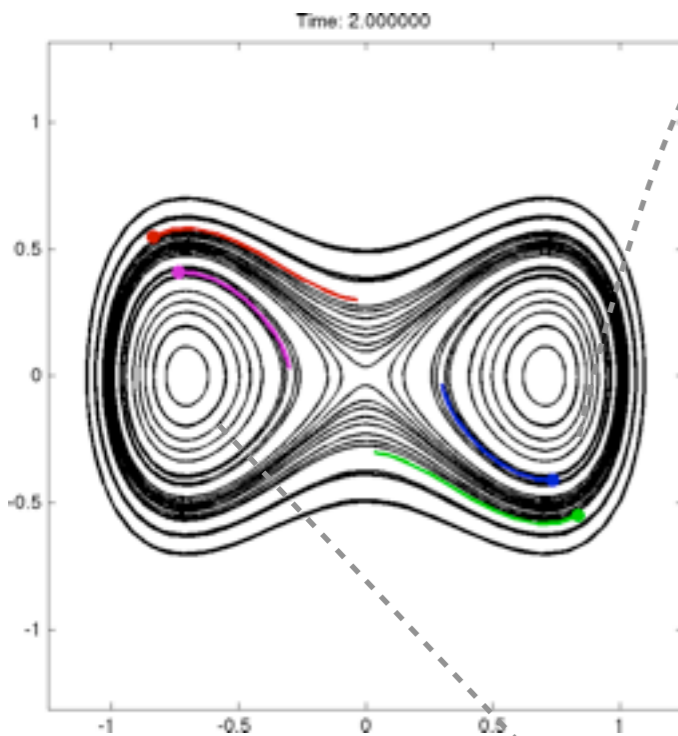


Layering: neighboring fluid
parcels behave similarly

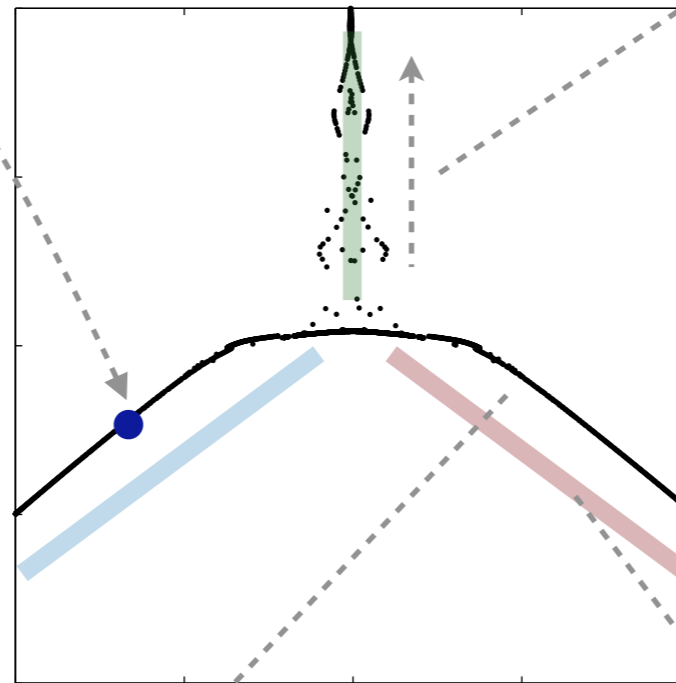
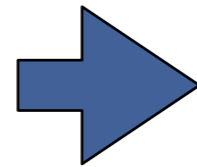
Ergodic quotient can be used to detect similarities in a multi-scale fashion.

Entire trajectories mapped to single points.

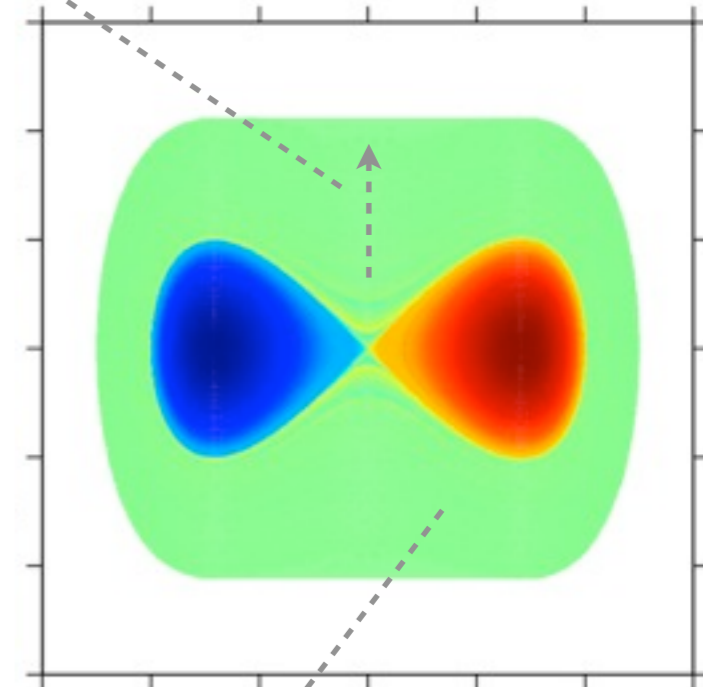
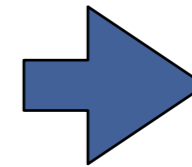
Axes in EQ act as generalized energies or stream functions.



Tracer paths



Ergodic Quotient



Colored initial conditions

Connected segments in EQ correspond to families of similar tracer paths.

Coloring initial conditions according to membership in connected segments visualizes coarse patterns.

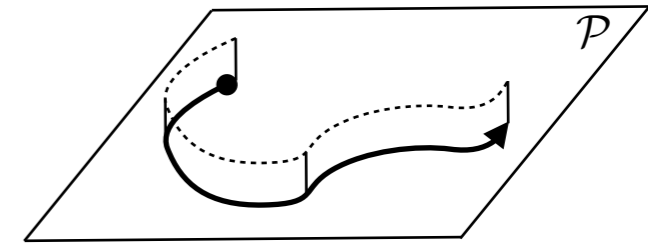
[Budisic, Mezić
Physica D, 2012]

Ergodic quotient replaces trajectory curves by vectors of Lagrangian averages.

Curves:

$$\dot{x}_p = u(t, x_p), \quad x_p(0) = p$$

$$(p, t) \mapsto x_p(t)$$



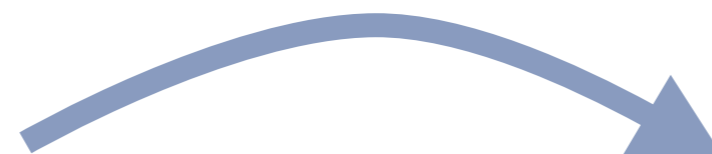
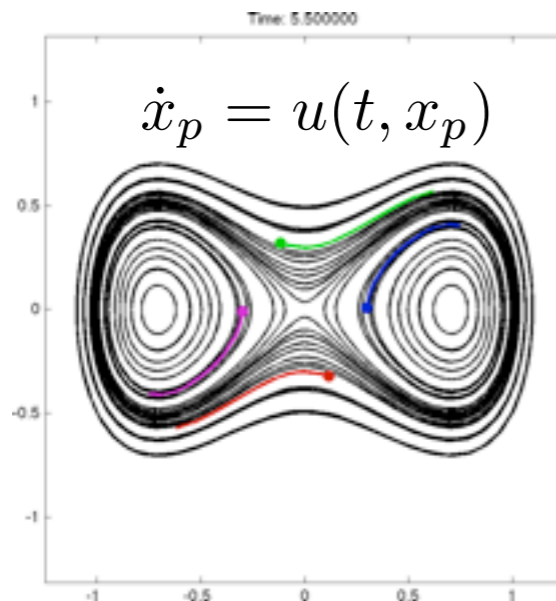
Lagrangian averages of scalar fields:

$$\tilde{f}(p, T) := \frac{1}{T} \int_0^T f_k(\tau, x_p(\tau)) d\tau$$

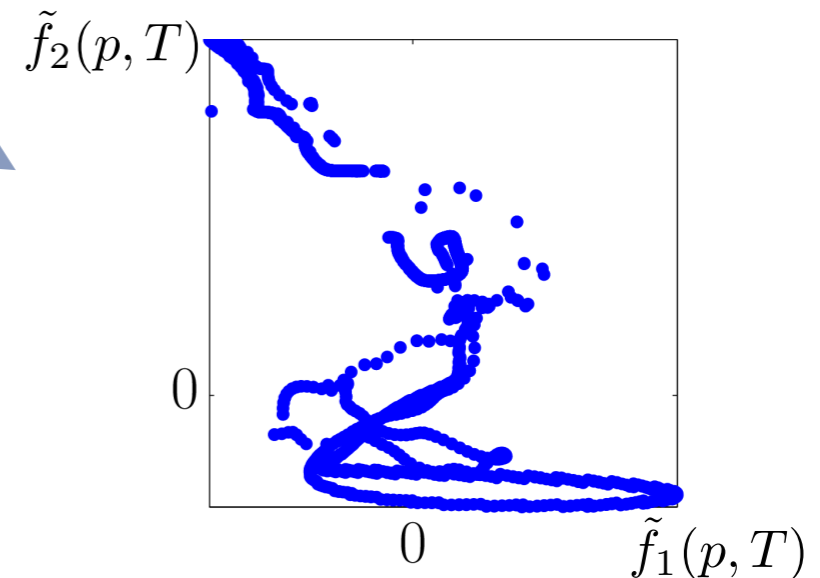
Ergodic quotient map is obtained by averaging a basis of continuous functions (scalar fields on the state space):

$$f_k(x) = e^{ik \cdot x}$$

$$(p, T) \mapsto \begin{bmatrix} \tilde{f}_1(p, T) \\ \tilde{f}_2(p, T) \\ \vdots \end{bmatrix}$$



Representation of the tracer path portrait using averages of scalar fields.



The space of averages (finite-time quotient) naturally captures similarity.

Discrete topology (theorem):

Two state points p_1 and p_2 are in the same ergodic set iff $\pi(p_1, \infty) = \pi(p_2, \infty)$

minimal invariant set

Continuous topology: Sobolev space norm.

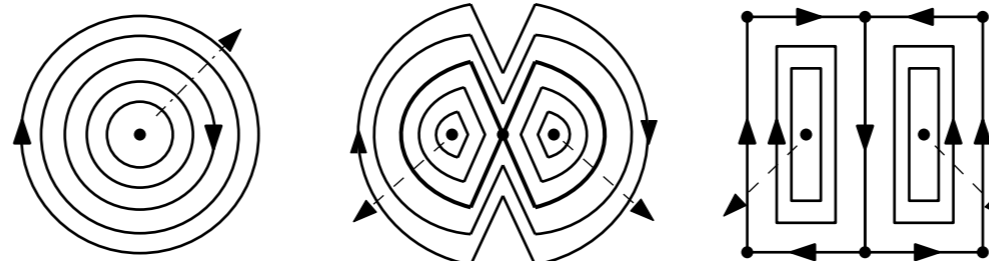
$$d_T(p_1, p_2)^2 = \sum_{k \in \mathbb{Z}^d} \frac{|\tilde{f}_k(p_1) - \tilde{f}_k(p_2)|^2}{(1 + |k|^2)^s}$$

If scalar fields are chosen as Fourier harmonics, their averages are Fourier coefficients of averaging measures.

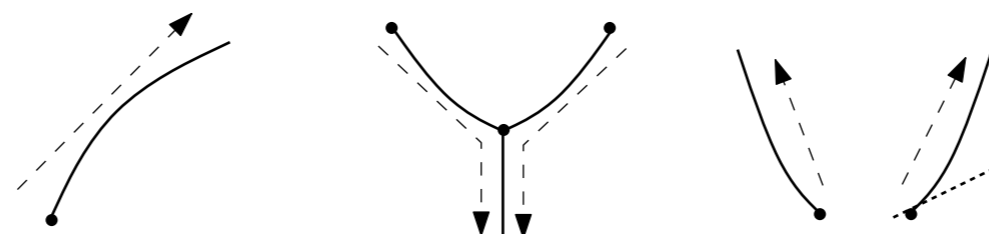
Acts as a low-pass filter: de-emphasizes small scale differences.

Ex.

Tracer trajectories

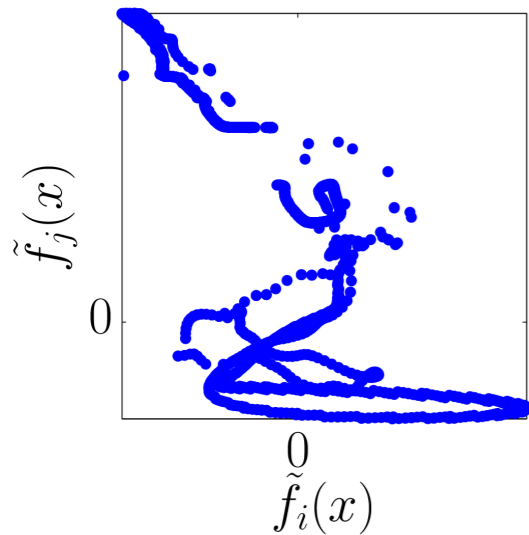


Ergodic Quotient (in cts. topology)



Stagnation points on separatrices prevent ergodic quotient from connecting.

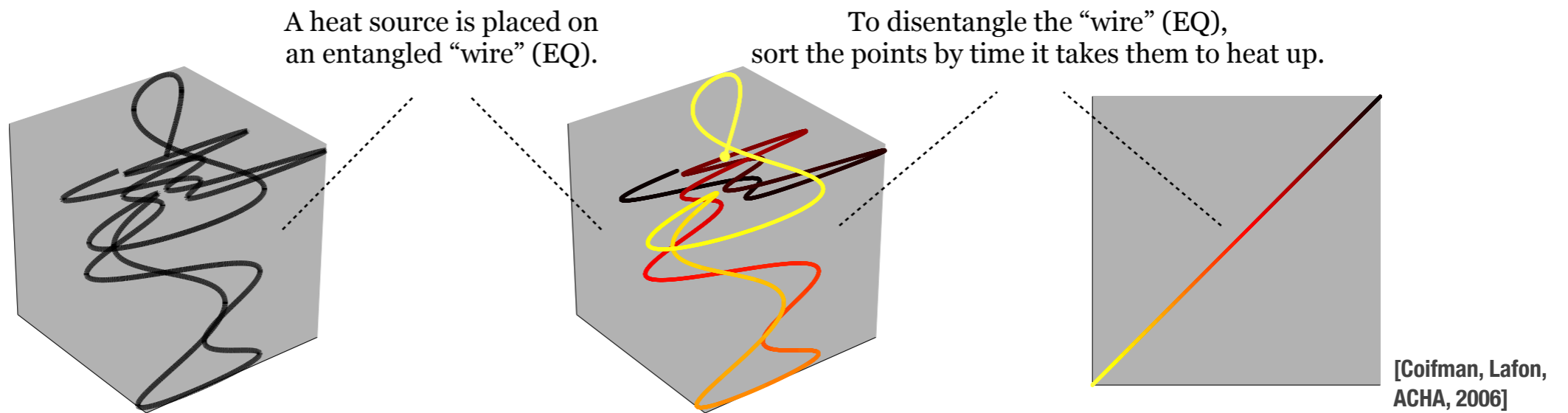
Diffusion maps are a nonlinear coordinate reduction that preserves intrinsic geometry of Ergodic Quotient (EQ).



The **scalar fields used in averaging** were chosen regardless of dynamics, so they can yield a **high-dimensional space**.

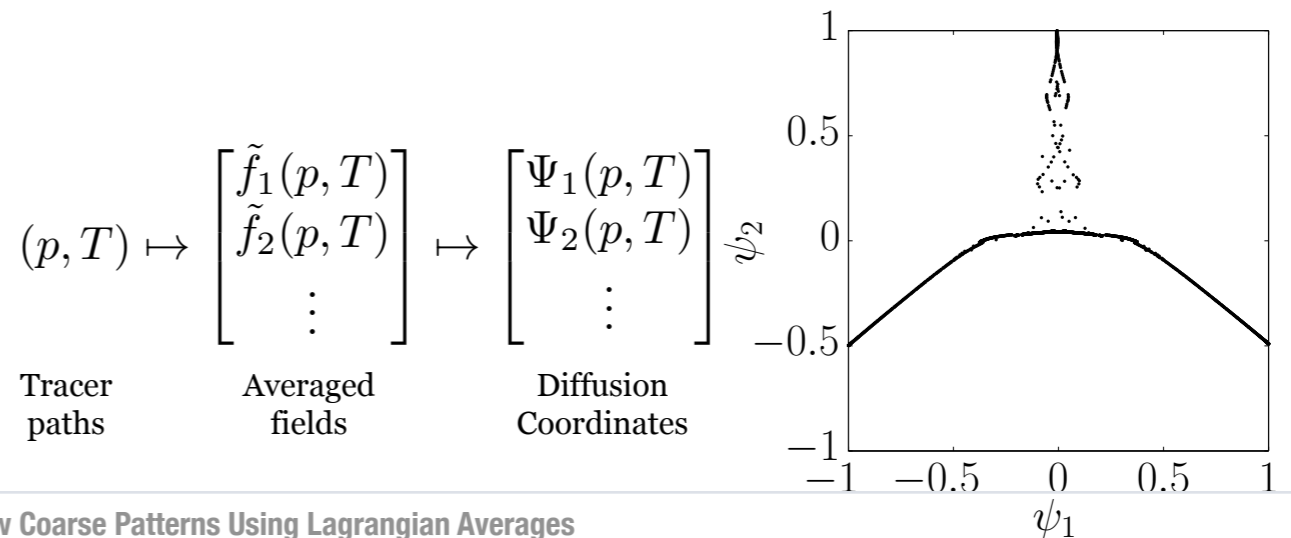
The dimension of EQ can be **very low**, if the dynamics is simple, e.g., when there is only a **single gyre**, or a **single mixing region**.

Diffusion Maps:



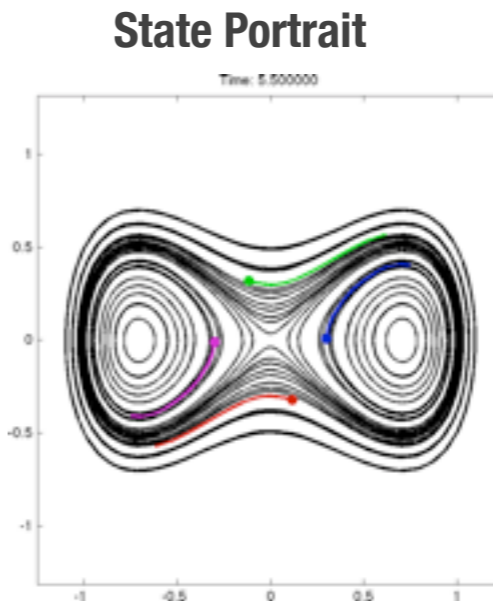
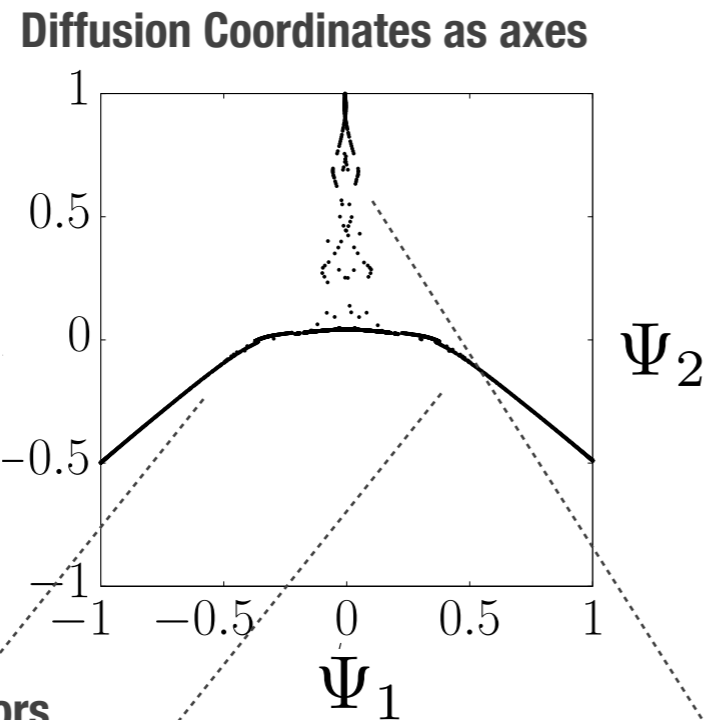
Implementation requires only **deterministic matrix computations**.

Topology and geometry are preserved, e.g., a continuous line is still a line, but the **number of coordinates is greatly reduced**.

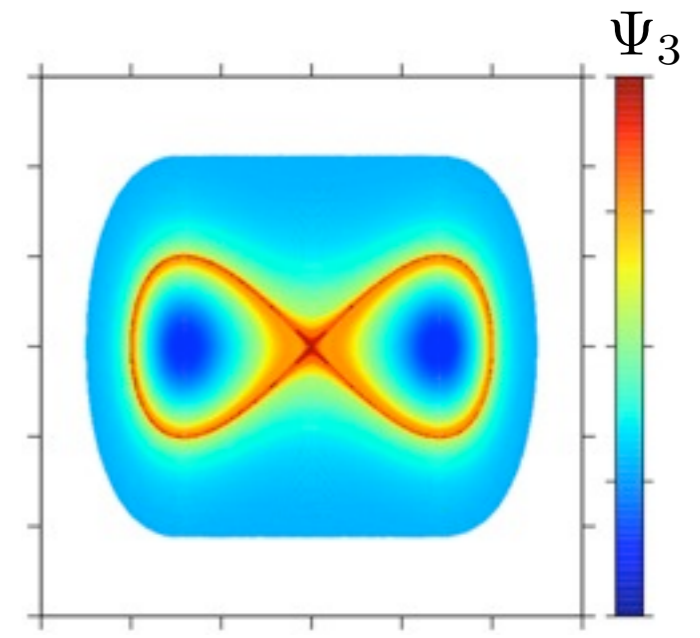
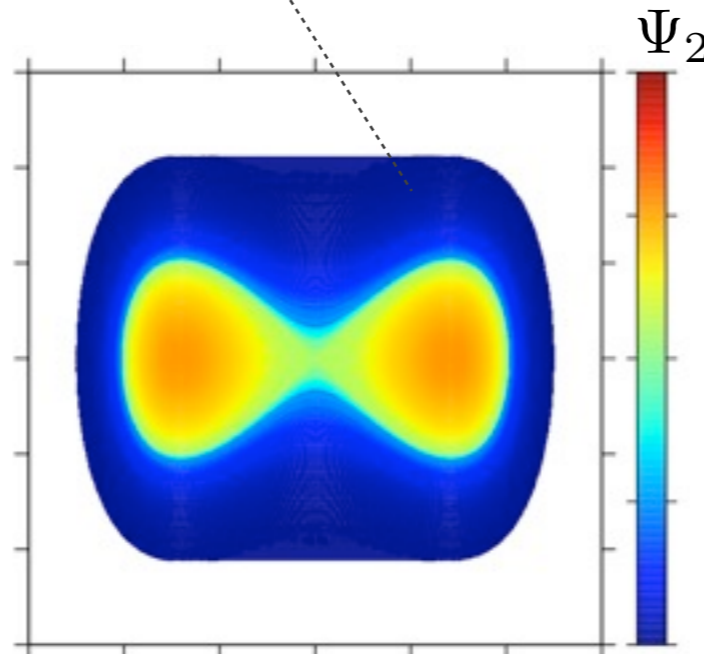
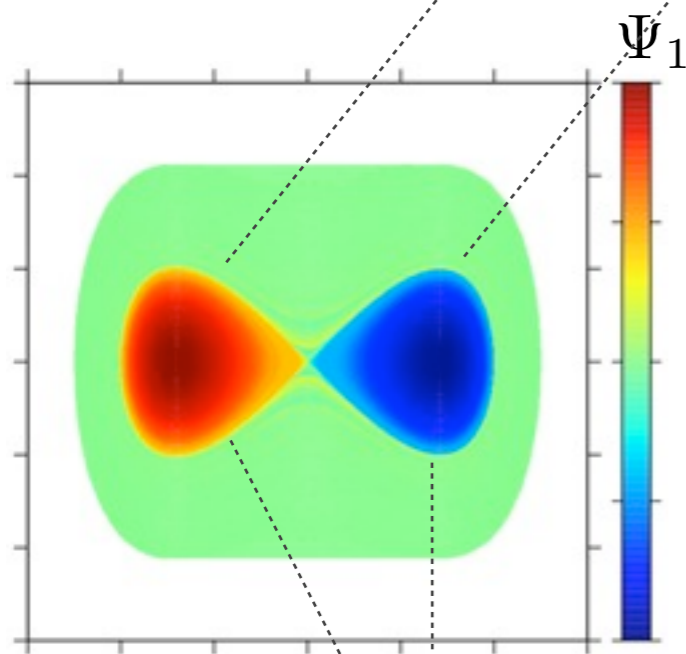


Coloring state space by values of dominant diffusion maps reveals large scale features.

Number of diffusion coordinates depends on complexity of dynamics, **not dimension of the state space.**



Diffusion Coordinates as colors



Different colors indicate there is no material transport between regions.

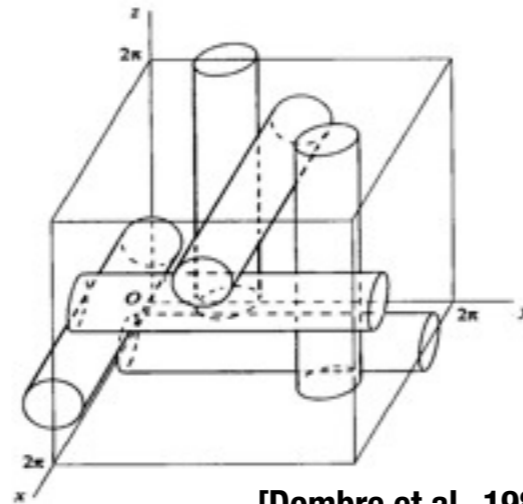
Coordinates of higher order distinguish between finer features.

Steady state 3D flow: ABC system.

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix} = \begin{bmatrix} A \sin z + C \cos y \\ B \sin x + A \cos z \\ C \sin y + B \cos x \end{bmatrix}$$

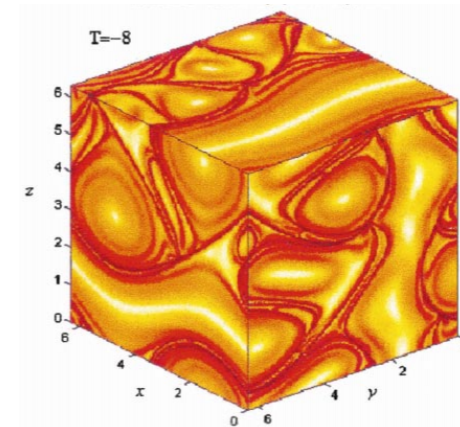
$$A^2 = 3, \quad B^2 = 2, \quad C^2 = 1$$

Analytic



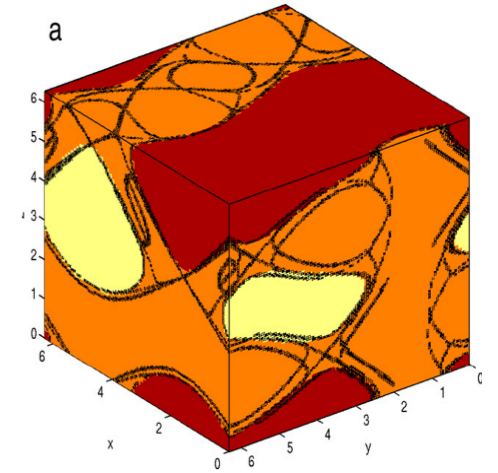
[Dombre et al., 1986]

LCS FTLE



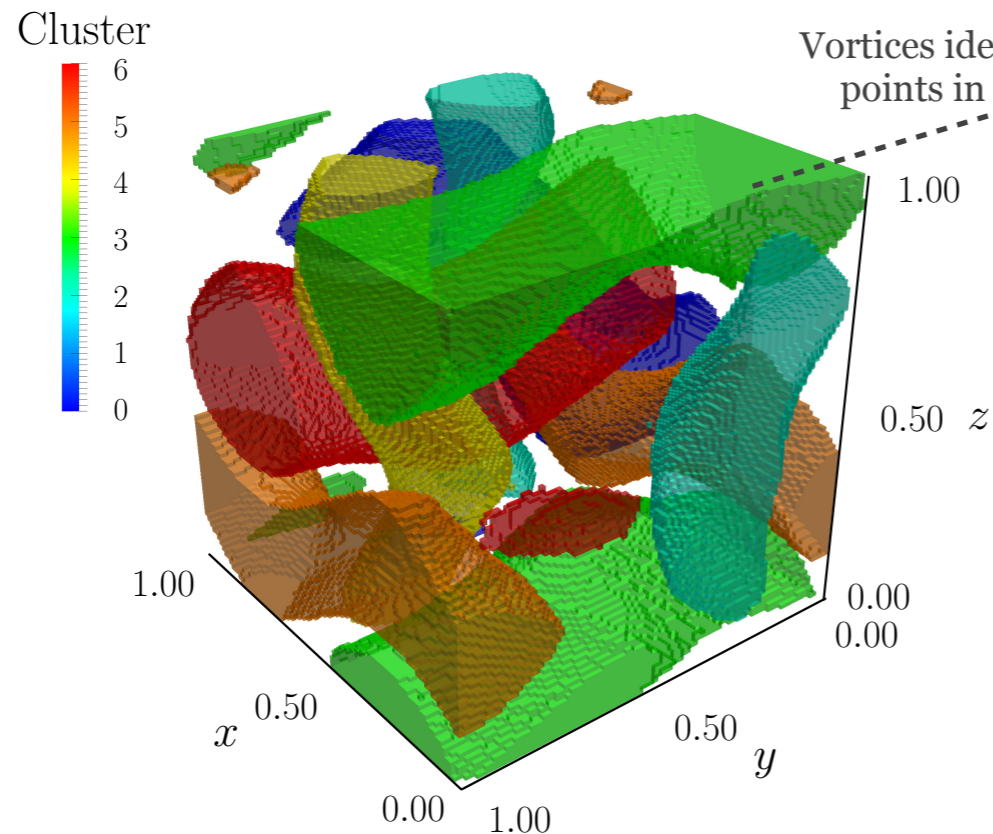
[Haller, 2001]

Almost-invariant sets



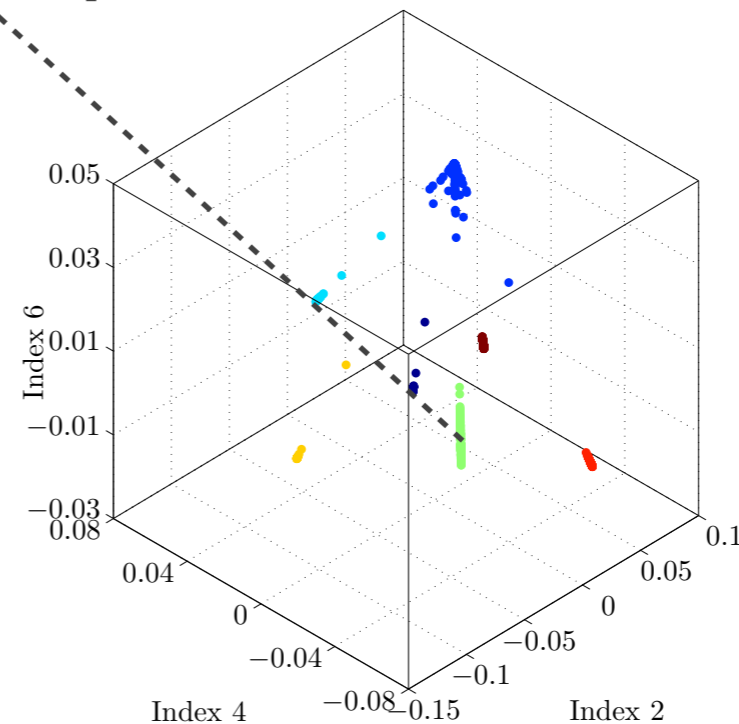
[Froyland et al., 2009]

State space coloring

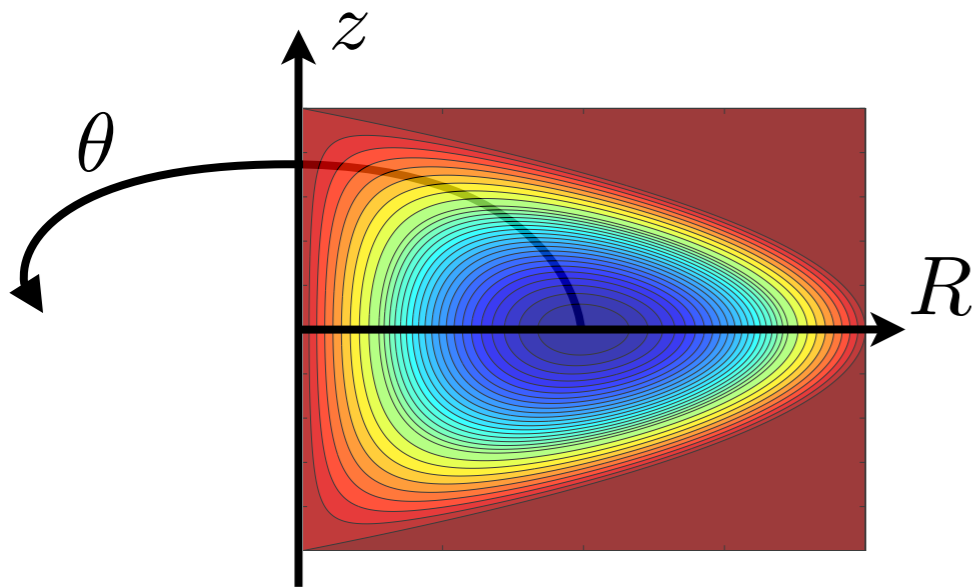


EQ in Diffusion Coordinates

Vortices identified as clusters of points in diff. coord. space.



Periodic 3D+1 flow: perturbed Hill's vortex ring

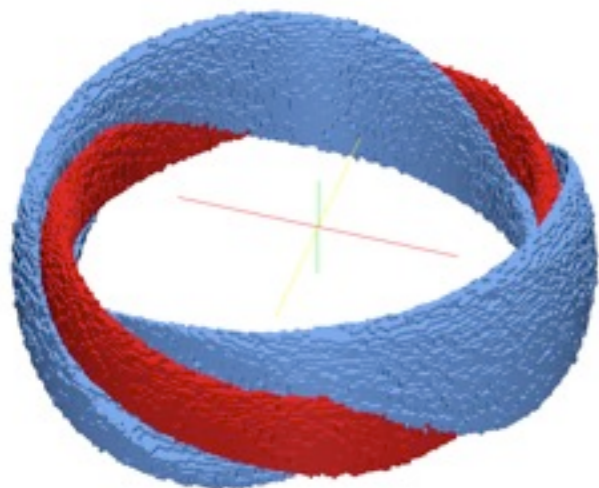


$$\begin{bmatrix} \dot{R} \\ \dot{z} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} \text{Hill's Vortex} \\ 2Rz \\ 1 - 4R - z^2 \\ \text{Swirl} \\ \frac{c}{2R} \end{bmatrix} + \varepsilon \begin{bmatrix} \text{Perturbation} \\ \sqrt{2R} \sin \theta \\ \frac{z}{\sqrt{2R}} \sin \theta \\ 2 \cos \theta \end{bmatrix} \sin 2\pi t$$

$(R, z, \theta) \in \mathbb{R}^+ \times \mathbb{R} \times \mathbb{T}$

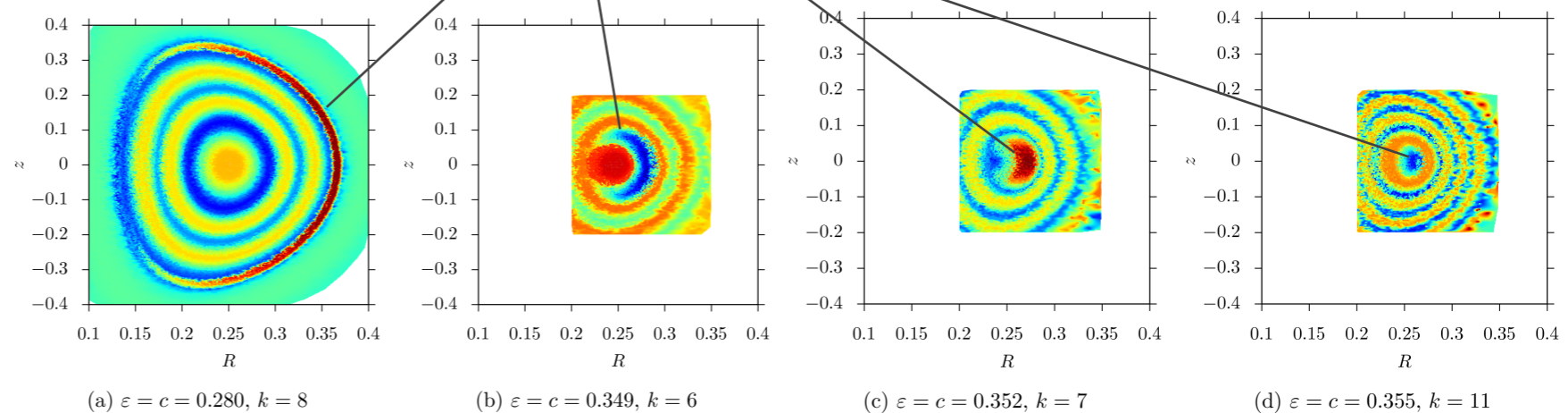
Unperturbed flow is Hamiltonian at each angular slice.
KAM behavior at small magnitude of swirl and perturbation.
For large perturbations, flow is difficult to study analytically.

Invariant tori in Poincaré section isolated using ergodic quotient:



New bifurcation identified:

crescent shaped secondary torus appears and disappears



Computational demands are driven by resolution desired, not dimension of the state space.

- 1. Select the subset of the basis of scalar fields.**
- 2. Seed N initial conditions on the state space.**
- 3. Integrate trajectories and averages along them.**
- 4. Evaluate Sobolev distance matrix.**
- 5. Compute diffusion coordinates.**
- 6. Visualize.**

The more initial conditions and scalar fields, the higher resolution of features.

Length driven by available data and application (finite time) or by a model (possibly infinite).

A numerical linear algebra computation: essentially an eigenvector computation for a matrix of size $N \times N$.